

# PORTFOLIO

PROGRAM GUIDE

[peacefulartstudio.com](http://peacefulartstudio.com)



## Peaceful Art Studio



# Careers for Art Students

## Animation + Digital Art

3D Animation  
2D Animation  
Visual Effects Artist  
Character Design / Modeller

Layout Artist  
Environment Artist  
Technical / Rigging  
Video Game Designer

## Graphic Design

UI / UX Design  
Website Design  
Application Design  
Packaging Design

Advertising Marketing  
Layout and Publishing  
Motion Graphics  
Story Illustrator

## Film + Digital Design

Video Editor  
Special Effects Artist  
Video Producer  
Camera Operations

Sound Design  
Film Director  
Stage / Set Designer  
Content Creator

## Digital Content Creation

Marketing Specialist  
Social Media Promoter  
Artificial Intelligence Trainer  
Brand Marketing

Advertising Photographer  
Event Photographer  
Digital Curator  
Content Illustrator

## Architecture

Design Architect  
Technical Architect  
Urban Community Planner  
Landscape Architect

3D Architectural Visualization  
Interior Designer  
General Contractor  
Exterior Finishing Design

## 3D Product Design

Industrial Designer  
Product Designer  
Prototype Engineer  
Consumer Electronics Design

Virtual Reality (VR) &  
Augmented Reality (AR) Designer  
Automotive Design  
Furnishing Design  
Toy Design

## Fashion & Textile

Fashion Designer  
Costume Designer  
Accessory Designer  
Textile Artist

Garment Design  
Ergonomic Utility Design  
Wearable Technology Design  
Textile Fabricator

## Visual Art

Illustrator  
Art Instructor  
Commercial Painter  
Muralist

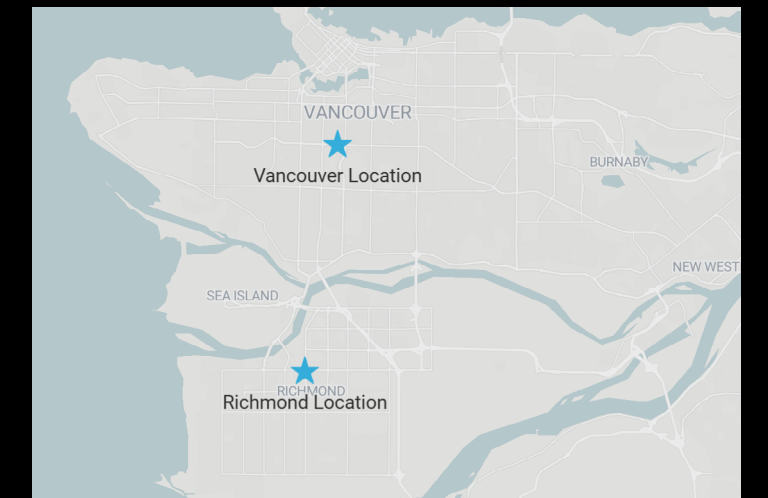
Graphic Novel Artist  
Makeup Artist  
Sculptor  
Ceramic Specialist

\*Highlighted careers can advance to director & lead roles.

# Our Studio

Founded in 2012 by a group of passionate artists, Peaceful Art Studio prepares students for a dynamic future in the creative industry. Since opening in the art and design capital of Vancouver, our studio has taught a diverse community of over 800 students in a supportive setting to become highly skilled applied artists aimed at entering into established and emerging creative economies.

Our industry instructors are professionals in and out of the classroom, leading specialized classes offering students a competitive edge when starting out as young artists.



**100% Admission Rate** to Top Art & Design Universities.



**Experienced** Industry Instructors.



Studio Production Team with Over 50+ Years of **Combined Experience**.



Former students are **now working for companies** including Blizzard, Pixar, DreamWorks, EA, Atomic Cartoons, Tencent, Netflix and more.



Over **100+ students success** stories.

## What Is An Art Portfolio?

A portfolio is a set of art pieces assembled for the purpose of showing your skills and capabilities. This portfolio will act as a resume for both post-education admissions as well as careers related to practical arts. Building a presentable portfolio takes practice and time, and we are here to guide learners every step of the way.

## Portfolio Planning

Based on target schools, industry outlook, and interests, learners looking to pursue a degree in applied arts consult with our team to determine the right educational path. As educators, we work closely with our learners and this all starts with a plan.

## Top Art/Design Vancouver Schools



### Emily Carr University of Art and Design (ECUAD)

- Top Canadian university for Art and Design.
- Top Art and Design university in Western Canada.
- 11 Bachelor's programs: 3D & 2D Animation, Industrial Design, Graphic Design, and more.
- Great industry and alumni network.
- Near Downtown Vancouver.
- Admission competition



### Capilano University

- Top Animation, Visual Effects, and UI/UX design in Western Canada.
- Offers 2-year diplomas in 2D and 3D Animation, and Visual Effects.
- 4-year Bachelor in Visual Communication and more.
- Based in North Vancouver.
- Admission competition



### University of British Columbia (UBC)

- Top Architectural, Media Communication, and Visual Art Schools in Western Canada.
- 2 campuses: Vancouver, Okanagan.
- Strong academics required.
- Bachelor's Degree or Certification.
- Admission competition



### Simon Fraser University (SFU)

- Top in Computer Science, Integrated Technology, and Media Art school in Western Canada.
- 3 campuses: Burnaby, Surrey, and Vancouver.
- Bachelor's degree or Certification.
- Admission competition



### Kwantlen Polytechnic University (KPU)

- Wilson School of Design offers strong programs in Fashion Design and Graphic Design.
- Certificates available in Entertainment Arts and Game.
- Admission competition



### Vancouver Film School (VFS)

- 1-year certificates in 3D/2D Animation, VFX, and Film Production.
- Intensive, hands-on training taught by industry professionals.
- Admission competition



### British Columbia Institute of Technology (BCIT)

- +1 year certificates: 3D/2D Animation, VFX, Film Production.
- Hands-on courses by industry professionals (no bachelor's degree).
- Admission competition

## Canadian Schools (Outside B.C)



### Sheridan

#### Sheridan College

- Top Animation School in Canada & North America.
- Offers 4-year Bachelor's degrees in Animation, Game Design, Illustration, and more.
- Admission competition



### The Ontario College of Art and Design University (OCAD University)

- Wide range of Fine Art and Design 4-year Bachelor's degrees
- No direct 2D or 3D animation, only Experimental Animation and Digital Futures.
- Large campus with great facilities based in Toronto.
- Admission competition



### McGill University

- Offers degrees in Architecture Studies and Graphic Design.
- Various Arts courses are available.
- Academic and portfolio-based admission.
- Admission competition



### Algonquin College (Ottawa)

- Specialized Diplomas in 3D Animation, Game Development, Concept Art and more.
- Time scales are course-dependent and vary from 1 to 3 years.
- Admission competition



### Toronto Metropolitan University

- Offers 4-year Bachelor's degrees in Graphic Communication, Fashion Design, New Media, etc.
- No direct Animation Degree offered.
- Admission competition



### University of Toronto

- Limited selection of 4-year Bachelor of Arts: Visual Studies or New Media.
- No Animation or Fine Art courses.
- Admission competition



### Concordia University (Montreal)

- 4-year Bachelor's degrees in Computation Arts, Film Animation, Game Design, and more.
- Unique courses offered that combine Fine Art and Digital Art, such as Intermedia.
- Admission competition



### University of Waterloo

- Offers 4-year Bachelor of Fine Arts (BFA) in Visual Culture or Studio Practice.
- No programs in Animation or Digital Arts.
- Located in Waterloo, Ontario.
- Admission competition





USA



## calARTS

### California Institute of the Arts (CalArts)

- Wide range of 4-year Bachelors: Art/Technology, Character Animation, Graphic Design and more.
- Great alumni and industry network.
- Located in Santa Clarita, California.
- Admission competition **★★★★**

### Art Center

- 4-year Bachelor's degrees: Graphic Design, Entertainment Design, Illustration etc.
- Entertainment design covers 2D and 3D Animation, with great industry connections.
- Multiple campuses: 3 in Los Angeles, 1 in Pasadena.
- Admission competition **★★★★**



### ArtCenter

### Otis College of Art and Design (Los Angeles)

- Wide range of 4-year Bachelor's degrees: Animation, Game/Fashion/Graphic Design etc.
- Admission competition **★★★★**



### SAIC

### School of the Art Institute of Chicago (SAIC) (Chicago)

- Offers 4-year Bachelor courses: New Media/Animation, Illustration, Graphic Design, etc.
- Courses not specialized in Animation, blanket degree with Film and Video included.
- Admission competition **★★★★**

## SCIARC

### Southern California Institute of Architecture (SciArc) (Los Angeles)

- Exclusively offers a 5-year Bachelor of Architecture.
- No Fine Art or Animation courses.
- Admission competition **★★★★**



THE NEW SCHOOL

## PARSONS

### Parsons School of Design (New York)

- 4-year Bachelor's degrees: Design and Technology, Fashion, Fine Art, Illustration, etc.
- Design and Technology BFA covers Game Design, Motion Graphics, Interactive Design and more.
- Admission competition **★★★★**

## Pratt

### Pratt Institute (New York)

- Very wide range of 4-year Bachelor's degrees and 2-year AOS courses.
- Specialized Digital Art BFAs in 2D and 3D animation, Game Design, and more.
- Admission competition **★★★★**



### Rhode Island School of Design (RISD) (Rode Island)

- Offers 4-year Bachelor's degrees in Film/Animation, Graphic Design, Illustration, etc.
- Less specialized in Animation (no direct courses, only merged with Film/Video).
- Admission competition **★★★★**



### Ringling College of Art + Design

### Ringling College of Art and Design (Florida)

- Offers 4-year Bachelor's degrees in Animation, Game Art, Graphic/Motion Design, etc.
- Admission competition **★★★★**



### School of Visual Arts

### School of Visual Arts (SVA) (New York)

- Offers 4-year Bachelor's degrees in Animation, Design, Illustration, Fine Art, and more.
- Offers specialized degrees in 3D Animation and Visual Effects.
- Admission competition **★★★★**



### State University of New York

### Fashion Institute of Technology (FIT) (New York)

- Offers 4 year degrees: either a BFA, or 2 years in Associate degree and 2 in Bachelors.
- Wide range of degrees: Animation/Game Design, Fashion/Graphic Design, Illustration and more.
- Admission competition **★★★★**

# Europe



## Gobelins (France)

- Wide range of 4-year Bachelor's degrees: Animation/VFX, Game Design/Art, and more.
- Prestigious school with great alumni and industry network.
- Admission competition



## University of the Arts London (UAL)

- Wide range of 4-year Bachelor's degrees: Animation/VFX, Game Design/Art, and more.
- Prestigious school with great alumni and industry network.
- Admission competition



Royal College of Art  
Postgraduate Art and Design

## Royal College of Art (London, UK)

- Offers no Bachelor's degrees, and no Animation - Graduate Diploma prepares for Masters.
- Prestigious school with great alumni and industry network.
- Admission competition



## The Glasgow School of Art (Glasgow, Scotland)

- Offers 4-year Bachelor's degrees in Games/Virtual Reality, Fashion Design, Architecture.
- No Animation specialization.
- Admission competition



Aalto University  
School of Science  
and Technology

## Aalto School of Science and Technology (Otaniemi, Finland)

- Limited Bachelor's Degree Options: Only offers a Bachelor of Design.
- No Animation or Fine Arts programs.
- Admission competition



Design Academy  
Eindhoven

## Design Academy Eindhoven (Eindhoven, Netherlands)

- Limited Bachelor's degree options: Only offers a Bachelor of Design.
- No Animation or Fine Arts programs.
- Admission competition



# Studio Programs

## Program Description

Our programs are designed to help learners develop a personalized art portfolio for university and professional development. For learners planning to pursue creative careers it is essential to present their capabilities in an organized visual portfolio. **Through our intake consultation, we help learners to decide on their field of study and the best schools in that field.**

**All programs are lead and taught by current industry professionals using standard industry software.** We utilize specific technologies for the right projects, providing students with hands on production experience.

**Projects are tracked using management systems** to ensure learners know exactly what they should be working on and when the projects are due.

### 1 Year Portfolio Preparation Program

- Personalized Portfolio Learning Plan with updates.
- University Application Process (5 schools).
- 20 University Entrance Portfolio Projects.
- 12 Months Classes with Year Round Studio Access.
- 10 hours of weekly classes.

### 2 Year University Preparation Program

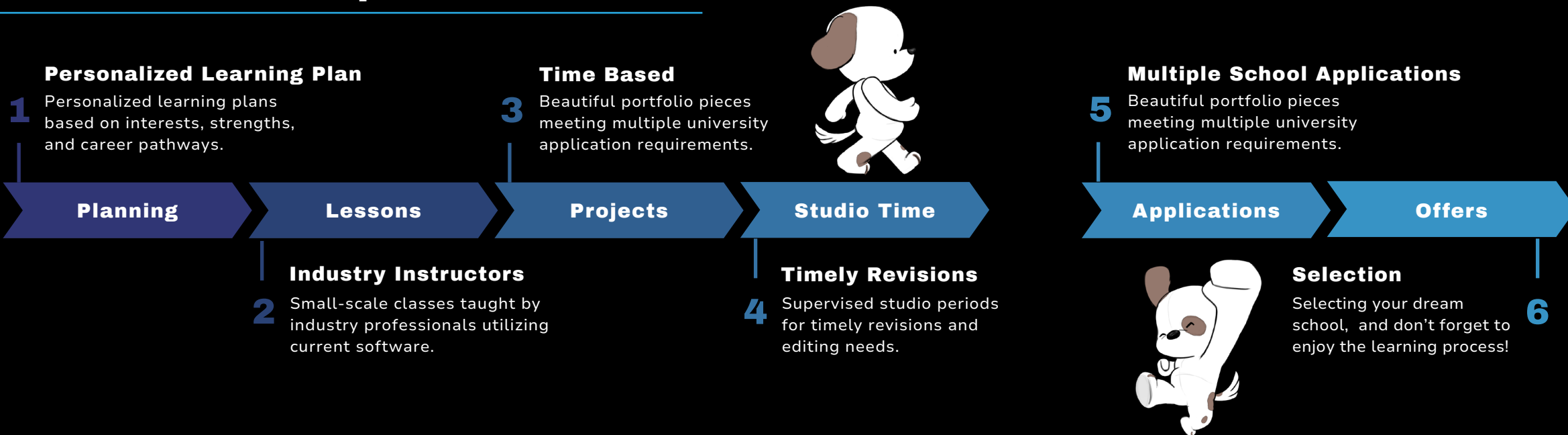
- Personalized Portfolio Learning Plan with updates.
- University Application Process (5 schools).
- 25 University Entrance Portfolio Projects.
- 24 Months Classes with Year Round Studio Access.
- 10 hours of weekly classes.

### Single Portfolio Project

- Applicable towards all art/design programs.
- Start to finish guidance.
- 2 Revisions per project.

\*\*\* Inquire for all program pricings

## Portfolio Development TimeLine



## Studio Software Taught

### Traditional Media

- Acrylic and Oil Painting
- Sculpture
- Printmaking

### Animation Software

- Photoshop
- Procreate Dreams
- Unreal Engine



### 3D Software

- Maya
- Blender
- Z Brush
- Substance Painter



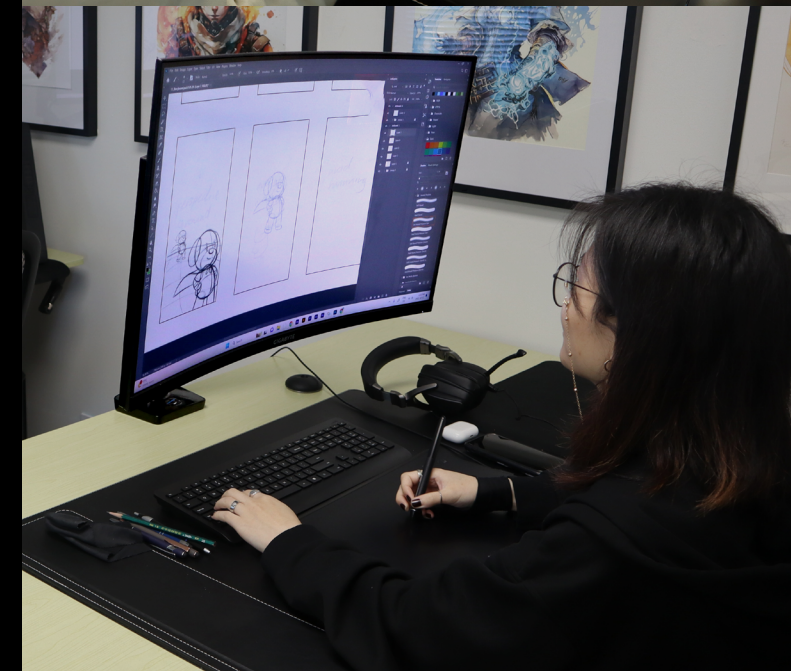
### Graphic Illustrations

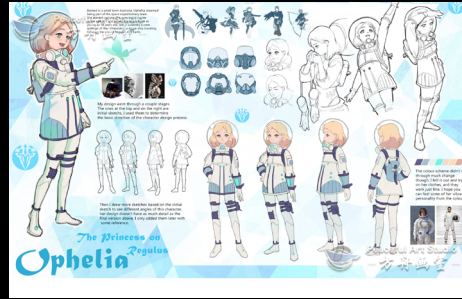
- Procreate
- Adobe Illustrator
- Canva
- Mid Journey



### Video Editing

- Adobe Premiere
- After Effects
- Houdini





3D Art

2D Art

Fine Art

## Address

### Richmond Location

202-7840 Alderbridge Way, Richmond, BC V6X 2A5

### Vancouver Location

120-3665 Kingsway, Vancouver, BC V5R 5W2

☎ 604-726-7580 中文

☎ 604-500-7108 EN



# Peaceful Art Studio

🔍 peacefulartstudio



## Contact



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